

Tom Kerrigan Memorial Baseball Tournament

Tournament Speed Up Rules

For your guidance and information, the Tournament Committee has adopted the following speed up rules. We feel that stopwatches, time clocks, courtesy runners, etc. are more cumbersome than useful. We know that the teams in this tournament are men of integrity and good common sense, therefore, they will respect that our umpires have been similarly instructed to use good judgment as they keep the games moving.

Following are some of the guidelines, which we trust will be honored as we attempt to play several games in three days,

- 1. Team managers will report to the field manager upon arrival.
- 2. Prior to each game, the home club will be decided by the flip of a coin.
- 3. Games will be started at designated times.
- 4. Each team will be allowed to warm-up in the outfield prior to the game.
- 5. After an out is made, the ball will NOT be thrown around the infield. When a putout is made at first, throw the ball back to the pitcher. When a strikeout is made, a throw to the third baseman will be permitted.
- 6. Pitchers will be allowed five (5) warm-up pitches between innings. Eight (8) pitches for a new pitcher entering the game.
- 7. The game shall end when the visiting team is behind ten (10) or more runs after 4 ½ innings, or after the 5th inning, if either team is 10 or more runs behind and both teams have had an equal number of times at bat.
- 8. Batters will move promptly from the on deck circle to the batter's box.
- 9. While changing sides between innings, hustle-what more needs said?